

C0.0 STRATEGIC OPERATIONS	
GALACTIC CONQUEST V4C	
C1.0 REPAIR.....	39
C2.0 STRATEGIC REPAIR VALUE (SRV).....	39-40
C3.0 INITIAL DEFENSIVE FORCES.....	41
C4.0 STRATEGIC MINEFIELDS.....	41-42
C5.0 SENSORING.....	42-44
C6.0 CLOAKING.....	45
C7.0 CIVILIAN TARGETS.....	45-46
C8.0 HIDDEN UNITS.....	46
C9.0 SPECIAL CREW.....	46-49
C10.0 FOREIGN TECHNOLOGY.....	49
C11.0 FRONTS.....	49
C12.0 BLOCKADING.....	50-51
C13.0 GUERRILLA WARFARE.....	51-52
C14.0 ESPIONAGE.....	53-54
C15.0 SENSOR JAMMING.....	54-55
C16.0 SHOCK.....	55
C17.0 RESEARCH AND DEVELOPMENT (R & D).....	56-58
C18.0 FIRST GENERATION WARP SHIPS.....	58
C19.0 FIRST GENERATION X-SHIPS.....	58-59
C20.0 ATTRITION UNITS (FIGHTERS/GUNBOATS).....	59-63
C21.0 SECOND GENERATION X-SHIPS.....	64-64
C22.0 EXPEDITIONARY FLEETS.....	65
C23.0 CRIPPLED UNITS.....	65-66
C30.0 TRADING PACTS.....	66-67
C40.0 ALERT LEVELS TECH (ALT).....	67-68
C50.0 TROOP SHIP SUPPORT (TSS).....	68
C60.0 HOSPITAL SHIPS (HS).....	68-69