

E0.0 DIRECT-FIRE WEAPONS**BASIC SET**

- E1.0 GENERAL RULES
- E2.0 PHASERS
- E3.0 DISRUPTOR BOLTS
- E4.0 PHOTON TORPEDOES
- E5.0 ANTI-DRONES
- E6.0 MONSTER CLOSE-IN DEFENSE SYSTEM (MCIDS)

MODULE C1

- E7.0 FUSION BEAMS

ADVANCED MISSIONS

- E8.0 MAULERS

MODULE C2

- E9.0 TRACTOR-REPULSOR BEAMS

MODULE C1

- E10.0 HELBORES

MODULE C2

- E11.0 PLASMATIC PULSAR DEVICE
- E12.0 WEB CASTER
- E13.0 THOLIAN SNARE
- E14.0 WEB FIST

MODULE C3

- E15.0 WEB BREAKER
- E16.0 SHIELD CRACKER
- E17.0 PARTICLE CANNONS

MODULE F1

- E18.0 WARP-AUGMENTED RAIL GUN
- E19.0 PROSPECTING CHARGES

MODULE M (MARINES)

- E20.0 TRANSPORTER ARTILLERY

MODULE F2

- E21.0 ION CANNON
- E22.0 ION PULSE CANNON

MODULE C4

- E51.0 FRAX AXION TORPEDOES
- E52.0 ANTI-FIGHTER DEFENSE
- E53.0 KINETIC CANNON
- E54.0 BOMB THROWER
- E55.0 HYPERDRONES

MODULE P6

- E56.0 PROTON TORPEDOES
- E107.0 MEGAHASERS
- E108.0 ADVANCED PHOTON RULES