

G0.0 SHIP'S SYSTEMS**BASIC SET**

G1.0 GENERAL RULES
G2.0 CONTROL SYSTEMS
G3.0 HULL
G4.0 LABS
G5.0 PROBES
G6.0 SECURITY STATIONS AND KLINGON MUTINY (Advanced Rule)
G7.0 TRACTOR BEAMS
G8.0 TRANSPORTERS
G9.0 CREW UNITS
G10.0 THE THOLIAN WEB DEVICE

ADVANCED MISSIONS

G11.0 SUPER-INTELLIGENT BATTLE COMPUTERS (Optional)
G12.0 SHIP SEPARATION (Optional)

BASIC SET

G13.0 THE CLOKING DEVICE
G14.0 TUGS AND PODS
G15.0 ORION PIRATES SPECIAL RULES

ADVANCED MISSIONS

G16.0 STASIS FIELD GENERATORS (Commander's Level Rule)
G17.0 REPAIR SYSTEMS

MODULE C2

G18.0 ANDROMEDAN DISPLACEMENT DEVICE
G19.0 ANDROMEDAN SATELLITE SHIP OPERATIONS
G20.0 ANDROMEDAN ENERGY MODULES

ADVANCED MISSIONS

G21.0 CREW QUALITY (Optional)
G22.0 LEGENDARY OFFICERS (Optional)

MODULE C1

G23.0 EXPANDING SPHERE GENERATORS

ADVANCED MISSIONS

G24.0 SCOUT FUNCTIONS (Commander's Level Rule)
G25.0 COMBAT CARGO TRANSFER (Advanced Rule)
G26.0 THOLIAN WEB ANCHOR BUOY (Advanced Rule)
G27.0 ROMULAN CLOAKED DECOY (Commander's Level Rule)
G28.0 BARRACKS AND COMMANDO SHIPS
G29.0 POSITIONAL STABILIZERS
G30.0 INACTIVE SYSTEMS

MODULE C3

G31.0 TEMPORAL ELEVATOR

PD1 CORE, MODULE S2 AND CL#32

G32.0 PRIME TEAMS

MODULE R6

G33.0 HEAVY WAR DESTROYER OPTIONAL SYSTEM RULES

MODULE J2

G34.0 DROGUES
G35.0 ANDROMEDAN SMALL SUPPORT UNITS

MODULE F2

G36.0 ION PULSE GENERATOR
G37.0 ION STORM GENERATOR

MODULE C4

G51.0 TRANS-MOTAR
G52.0 TURRETS
G53.0 CHAFF THROWERS