

**S0.0 SCENARIOS****BASIC SET**

S1.0 GENERAL RULES

S2.0 VICTORY CONDITIONS

S3.0 BALANCING SCENARIOS

S4.0 WEAPONS ARMED STATUS

S5.0 LOCAL CONDITIONS (Optional Rule)

S6.0 DEFEATING MONSTERS

**(Not Published)**

S7.0 SHIP MODIFICATIONS

**ADVANCED MISSIONS**

S8.0 PATROL SCENARIOS CONDITIONS AND RESTRICTIONS

**MODULE R12**

S8.0 MODULE R12 PATROL SCENARIOS UPDATE