# Table of Contents

**SP0.0 Playtest Scenarios**

**Module P1**
- SP64.0 Form Line of Battle
- SP65.0 Tour Scenario

**Module P3**
- SP66.0 Red, White, & Blue

**Captain's Log #13**
- SP80.0 Attack!

**Module P3**
- SP109.0 Tangling the Web
- SP135.0 Finishing Run
- SP142.0 Recapture the Captured
- SP191.0 Orion Tractor Pull

**Captain's Log #13**
- SP222.0 Eradication

**Captain's Log #12**
- SP224.0 The Reluctant Dragons
- SP225.0 First Clash

**Module P3**
- SP233.0 Circle the Echelon

**Module P5**
- SP267.0 Armed Neutrality

**Module P2**
- SP270.0 X-traordinary Luck

**Module P3**
- SP278.0 The Taking of Talkor IV
- SP279.0 Blood-Brothers

**Module P6**
- SP283.0 A Crab's Nebula

**Online**
- SP285.0 Catfight in the Boneyard

**Module P3**
- SP329.0 A Cold Dish of Piranha

**Module P3 and Online**
- SP336.0 Holding Action

**Module P3**
- SP344.0 Mine Is But to Wonder

**Captain's Log #14**
- SP367.0 Sharks!
- SP368.0 Starbase Sanguinax

**Module P4**
- SP374.0 S.O.S

**Module P3**
- SP436.0 Win a Few, Lose a Lot

**Module P2**
- SP509.0 Insatiable Arbitration

**Module P4**
- SP510.0 Excuuse Me!
<table>
<thead>
<tr>
<th>CAPTAIN'S LOG #14</th>
<th>SP586.0 NERVES OF STEEL</th>
</tr>
</thead>
<tbody>
<tr>
<td>MODULE P3</td>
<td>SP606.0 BATTLE FOR THE FRONT DOORSTEP</td>
</tr>
<tr>
<td><strong>ONLINE</strong></td>
<td>SP607.0 BACK-STABBED BY A THIEF</td>
</tr>
<tr>
<td>MODULE P3</td>
<td>SP646.0 GREMLINS</td>
</tr>
<tr>
<td><strong>CAPTAIN'S LOG #14</strong></td>
<td>SP662.0 ENEMY OF MY ENEMY-BUT STILL MY ENEMY</td>
</tr>
<tr>
<td><strong>ONLINE</strong></td>
<td>SP0802 CONQUEST'S GATE</td>
</tr>
<tr>
<td><strong>ONLINE</strong></td>
<td>SP0805 AND THEY VANISHED IN THE VOID</td>
</tr>
<tr>
<td>MODULE P3</td>
<td>SP813.0 CROCKETT AND THE SNIPE</td>
</tr>
<tr>
<td><strong>ONLINE</strong></td>
<td>SP0816 THREE-RING CIRCUS</td>
</tr>
<tr>
<td><strong>ONLINE</strong></td>
<td>SP0831 DEFYING DESTINY</td>
</tr>
<tr>
<td>MODULE P4</td>
<td>SP0864.0 THE TROJAN FREIGHTER</td>
</tr>
<tr>
<td><strong>CAPTAIN'S LOG #14</strong></td>
<td>SP991.0 RALLY POINT RED</td>
</tr>
<tr>
<td>MODULE P2</td>
<td>SP1062.0 X-PATROL</td>
</tr>
<tr>
<td>MODULE P3</td>
<td>SP1063.0 HASTE TO MAKE WASTE</td>
</tr>
<tr>
<td>MODULE P4</td>
<td>SP1064.0 CURIOSITY KILLS</td>
</tr>
<tr>
<td>MODULE P5</td>
<td>SP1092.0 KROAL'S ILLEGITIMATE WAR</td>
</tr>
<tr>
<td>MODULE P6</td>
<td>SP1227.0 DIRE-LICT</td>
</tr>
<tr>
<td>MODULE P3</td>
<td>SP1250.0 WEB OF THE ANDROS</td>
</tr>
<tr>
<td>MODULE P1</td>
<td>SP1260.0 CIRCLE OF DEATH</td>
</tr>
<tr>
<td><strong>ONLINE</strong></td>
<td>SP1270.0 KNIFE, THE MAC</td>
</tr>
<tr>
<td>MODULE P6</td>
<td>SP1274.0 AMBUSH OVER REMUS</td>
</tr>
<tr>
<td>MODULE P3</td>
<td>SP1281.0 HEY! THOSE ARE OUR FREIGHTERS!</td>
</tr>
<tr>
<td><strong>CAPTAIN'S LOG #12</strong></td>
<td>SP1320.0 DAWN OF THE PACK</td>
</tr>
<tr>
<td>MODULE P1</td>
<td>SP1352.0 IN MY TIME OF DYING</td>
</tr>
</tbody>
</table>
MODULE P3
SP1442.0 STARHAWK RISING
SP1531.0 QUARANTINE
SP1533.0 THE RED CROSS MEETS THE ARMY
SP1536.0 ZARMOLY BY THE TAIL
SP1538.0 PLASMA VS. DRONES

CAPTAIN’S LOG #14
SP1543.0 PREVENT DEFENSE

CAPTAIN’S LOG #13
SP1701.0 CARRIER ESCORTS?

MODULE P2
TP8.0 ROMULAN CIVIL WAR PLAYTEST MINI-CAMPAIGN (TP8S1.0-TP8S3.0)
TP8S1.0 ROLANDUS REX
TP8S2.0 ROLANDUS WRECKS
TP8S3.0 ROLANDUS EX

MODULE E1
SP3021.0 BREAKOUT
SP3022.0 BASE BUSTING
SP3023.0 THE FOURTH BATTLE OF SLEERN
SP3024.0 THE BATTLE OF H’GAR