

<b>GENERAL RULES 100.00</b>	
<b>FEDERATION &amp; EMPIRE 2010</b>	
INTRODUCTION.....	101.00
Historical Background.....	101.10
Introduction to the Game.....	101.20
Game Components.....	101.30
Playing Map.....	101.40
Game Scale.....	101.50
Number of Player.....	101.60
Star Fleet Battles and Other Games.....	101.70
Staff and Fans.....	101.80
Source Data.....	101.90
F&E: EXPLANATION OF BASIC TERMS.....	102.00
F&E: COUNTERS.....	103.00
Color.....	103.10
Units Represented by Counters.....	103.20
Squadrons.....	103.21
Groups.....	103.22
Convoys.....	103.23
Factors on the Counters.....	103.30
Special Markers.....	103.40
FLEET MARKERS AND CHARTS.....	104.00
SEQUENCE OF PLAY.....	105.00
<b>ISC WAR</b>	
SEQUENCE OF PLAY.....	105.IW
<b>PLANETARY OPERATIONS</b>	
SEQUENCE OF PLAY.....	105.P
<b>FIGHTER OPERATIONS</b>	
INTRODUCTION.....	106.00
<b>COMBINED OPERATIONS</b>	
INTRODUCTION.....	107.00
<b>ADVANCED OPERATIONS</b>	
INTRODUCTION.....	108.00
<b>STRATEGIC OPERATIONS</b>	
INTRODUCTION.....	109.00
<b>ISC WAR</b>	
INTRODUCTION.....	110.00