TABLE OF CONTENTS

HISTORY
Duty, Honor, Empire by Stephen V. Cole .............................................. 2
Ship Names Update .............................................................................. 26
After the General War: Rise of the Prospector Class ............................ 28
A Bridge Between Galaxies: From Here to M31 .................................... 29
Tholiana: The First Years .................................................................... 30
The ISC in the Early Years .................................................................. 31
F101 Voodoo: The Lost Heavy Fighter .................................................. 32
Class History: Klingon E5 and E7 ......................................................... 33

COMMUNICATIONS
Communications Center ...................................................................... 34
After Action Reports ............................................................................ 36
Command the Future: New Products ................................................... 36
Input Guide: So You Want to Write, Eh? by Randy O. Green ................. 38
Starline 2400 Miniatures: New Ships ................................................... 40
Proposals Board: The Ships of Module R11 .......................................... 41
Ask Admiral Growler by Mike Fitsinger ............................................... 42
A Galaxy of Song .................................................................................. 46

FEDERATION COMMANDER
Communique ........................................................................................ 47
Scenario (8C5) Mutiny on the Demonslayer ......................................... 48
Scenario (8C6) Return of the Hood ....................................................... 49
Federation Commander On Line by Paul Franz .................................... 50
Federation Commander Play by Email by Fran Brooks ......................... 50
Command Tactics ................................................................................ 51
Power is Life by Commodore Patrick J. Doyle ......................................... 55
Borders of Madness: (5S) Special Sensors ............................................ 56
New Ships for Federation Commander .................................................. 115

SFB SCENARIOS
SL256 Misfire ..................................................................................... 57
SL257 Evacuation ................................................................................. 59
SL258 Bug Raid ................................................................................... 60

SFB DATABASE
Monster Special Rules: Space Dragon ............................................... 63
Update: U1.0 Campaign Rules ............................................................. 67
Pirates and Prey ................................................................................... 71
Can you Give me an Example: Powergrids ............................................ 73

SFB TACTICS
Patrol Victory at Origins 2006 by Marcus J. Giegerich ......................... 77
Tactical Primer: Bolocon by Dave Miller ............................................... 81
Term Papers ......................................................................................... 83

STAR FLEET VENUES
Star Fleet Command: Hidden Entries by Gary Plana ............................ 85
Star Trek: Legacy A review by Jonathan Snyder .................................... 85
Star Fleet Warlord by Paul Franz ......................................................... 85
Playing SFB By E-Mail by Frank Brooks ............................................... 86
Star Fleet Battles On-Line by Paul Franz .............................................. 86
Star Fleet Battle Force: Monsters! ......................................................... 87
Galactic Conquest: Swimming with Sharks by Jean Sexton ................. 88
Prime Directive Role-Playing Universe ................................................... 89

FEDERATION & EMPIRE
Multiple Projects ................................................................................ 90
Rules & Rulings by Nick Blank ........................................................... 90
New Ships: Ship Information Table ..................................................... 91
Scenario 6FS: Firestorm by Lt Colonel Charles G. Strong ....................... 92
Tactical Notes ...................................................................................... 97
Questions & Answers by Nick Blank ................................................... 100

SHIPOYARD
Shipyard Report .................................................................................. 103
Master Ship Chart for New Ships ......................................................... 104
New Ships for Star Fleet Battles ......................................................... 105

Some New Ideas
This issue has many “firsts”. We have used deck plans as an integral part of a story, used a series of one-page historical articles instead of a second fiction story, expanded the Federation Commander section without seriously reducing the other features, and invented a combined FC and SFB ship diagram.

The greatest “first” of this issue is that we began working on it months earlier than we normally would have, due to the urging of Marketing Director Vanessa Clark. She observed the crisis management that was Captain’s Log #34 and feared that the two Steves would have heart attacks, strokes, and/or nervous breakdowns if they did it again. She insisted that every week, we must hand her five finished pages. While Vanessa has moved on, her system will continue.

CAPTAIN’S LOG STAFF
Publisher ........................................ Stephen V. Cole, PE
Managing Editor ......................... Steven P. Petrick
Business Manager ..................... Leanna M. Cole
Marketing Director .................... Vanessa Clark
Graphics Director ........................ Matt Cooper
Proofreading ............................. Jean Sexton
Star Fleet Staff ................. John D. Berg, Chuck Strong, Jeff LaKind, Gary Plana, Scott Moellmer, Joe Butler, Mike Fitsinger, Nick Blank, Mike West, John Sickels, Matthew Francois, Chris Fant, Scott Tenhoff, Paul Franz, Jonathan Thompson.
Security Staff ............................ Ramses, Isis
Cover Art .................................... Mark Evans
Interior Art ......................... Dale McKee, Adam Turner, Ted Geibel

PUBLISHER’S INFORMATION
Captain’s Log #35 was created and published by Amarillo Design Bureau, Inc., P.O. Box 8759, Amarillo, TX 79114. Contact ADB, Inc. to order spare parts (or to obtain a list), replacement of defective or missing parts, or anything relating to Star Fleet products. Include a stamped self-addressed envelope. Captain’s Log #35 is copyright © 2007 Amarillo Design Bureau, Inc.; all rights are reserved under the Pan-American, International, and Berne Copyright Conventions.
All rules questions and submissions of new material should be sent to ADB, Inc., Post Office Box 8759, Amarillo, TX 79114. Include a stamped self-addressed envelope if you wish a reply. Unsolicited submissions are accepted only under the standard terms found in SFB Advanced Missions and become the property of ADB, Inc. on receipt; but authors are compensated if the item is published. Others should inquire by letter.
No materials based on, for use with, or incorporating elements of any Star Fleet Universe products may be published without permission of ADB, Inc.

Elements of the Star Fleet Universe are the property of Paramount Pictures Corporation and are used with their permission.

www.FederationCommander.com
www.StarFleetGames.com