

(MA1.0) MAGELLANIC HISTORY

The source material for the Magellanic Powers comes from recently released documents given by the Air Force to Amarillo Design Bureau, Inc., under the Freedom of Information Act. These documents were further transcripts of the data dump that occurred in 1974 to an Air Force mainframe system in Omaha. The timeline below represents years of research into the original source material, coupled with astrographic surveys and cartography.

The Lesser (or Small) Magellanic Cloud is the second nearest Galactic neighbor to the Milky Way Galaxy, at roughly 250,000 light years. Much of the astrographic charting was performed by the Royal Hydran Observatory, which sees it at only a 10° angle of offset, as opposed to almost edge on from Earth or Klinshai. The LMC, having a mass of six to seven billion suns, is distorted by the gravitational effects of both the Milky Way and the Greater Magellanic Cloud. This tidal distortion has accelerated star development, and made parts of the LMC very rich in resources, while the fringes of it are almost barren. The entire LMC is roughly one and two-thirds the size of the United Federation of Planets.

The map is broken down into the following regions.

The Baduvai Imperium was created by a race of large (1200-kg) beaked quadrupeds. The Baduvai are the least militaristic of the Magellanic Powers. Historically, they have a penchant for allying with the smaller powers in their vicinity, rather than absorbing them.

The Eneen Protectorates are lemur-like bipeds with a high tolerance for radiation. Due to a quirk of biology, females of the species are able to reproduce parthogenetically (asexual cloning), creating a strong social dynamic. The Eneen are the most militant of the Magellanic Powers and have several subject races, including the Jumokians, who later revolted and became the Magellanic Pirates.

In the core, behind a shell of radiation similar to that of the WYN Radiation Zone, are the Maghadim Hives, a group of semi-autonomous worlds populated by the Maghadim, a race of ten-limbed arthropods native to a world with a lower gravity than Earth-standard, but with a higher atmospheric density. The Core region, like the WYN cluster, is very dense in star systems and usable worlds. The Maghadim have expanded to the limits of the radiation shell and fallen into civil wars multiple times.

Region U is the Uthiki Harmony, an autonomous nation of gas giant dwellers contained within the Baduvai Imperium. The Andromedans exterminated them with unusual fervor.

Region NW is the Neutral Worlds buffer state, created by the Baduvai and Eneen after the Second Baduvai-Eneen War. Unlike similar political entities in the Milky Way Galaxy, the Neutral Worlds are a political fiction and are a separate government only by way of a technicality. After the Great War, the Neutral Worlds were completely absorbed by the Baduvai Imperium, then ceded to the Maghadim as a bribe to get them to join the Triple Alliance when the Andromedans invaded.

Surrounding the main races is the Fringe. Both the Baduvai and the Eneen attempted to create economic provinces out in the Fringe before the Andromedan Invasion. Because of the very low stellar densities of the Fringe, the area is very poor (see map on Page #70).

Region C is the Chomak Community. The Lesser Magellanic Cloud's gravitational field has only recently captured the small star cluster they call home. Much of the history of the LMC comes from the Chomak, who initially avoided the Andromedan assault by being out of the direct path of danger, and were the last race to be conquered.

Region Y is the Yrol Nebula, home of the Yrol Septs, who maintain a fiercely defended neutrality, using semi-mobile

ships melded to semi-sentient creatures that live in the nebula, and can survive out of it for a few weeks at a stretch.

The letter J in Eneen space is Jumok, the homeworld of the Jumokians, and former capital of the Jumokian League.

(MA1.2) MAGELLANIC TIMELINE

- Y-7240.. The Chomak establish themselves in their star cluster.
- Y-112... The Maghadim develop space travel for the first time. They expand throughout the Core region of the LMC, crushing at least one space-faring race in the process, and eventually reach the limits of their expansion by the radiation shell. Faced with a limit to their expansion, they quickly blast themselves back into the Stone Age in a multi-sided civil war.
- Y0..... The victors of the Maghadim civil war are able to hold onto a technological society by drastic measures. A re-colonization program begins.
- Y1..... The Jumokian race develops primitive 2.1 (speed 10) warp capability and Early Lasers. Using their Gunship/Freighter they begin to explore and exploit nearby space.
- Y8..... The Uthiki begin to develop warships to defend themselves against Yrol raids.
- Y17..... The Baduvai discover that their home planet's star is due to expand into a red giant in the next 20,000 years. They develop early years warp travel, and expand to the stars.
- Y23..... The Eneen, who had just developed nuclear weapons and a near-orbital space program, are contacted by the Jumokians, who have carved out a small mercantile empire. Establishing a colony on the other major world in the stellar neighborhood, the Jumokians take the Eneen on as "associate members" of the trading alliance, using them as marines, and to do the least prestigious jobs in the Jumokian League.
- Y25..... Baduvai ships exploring North of Baduvai begin to mysteriously disappear. Exploration in this direction is abandoned as being too dangerous. It is later discovered that the Uthiki destroyed the Baduvai survey ships when they invaded Uthiki space.
- Y29..... Armed with the newly developed Tachyon Beam, the Northern faction of the Maghadim begins a slow march of conquest through the core.
- Y30-33.. The Eneen Rebellion: Prompted by a restrictive set of new taxes, and a lack of promised capital improvements, the Eneen revolt against the Jumokians. Using captured ships, the Eneen are able to take the Jumokian colony near their homeworld and begin manufacturing real warships. The Eneen begin to expand, taking significant Jumokian territory, using a mix of their own ships and captured Jumokian vessels. Between the limits of supply and the limited number of available hulls, the war peters out.
- Y36..... After consolidating their hold on N'gaawm, the Eneen expand northward to Grelish, and are dissuaded by the Chomak. The threat of Chomak intervention blocked the Eneen Northern expansion for more than thirty years.
- Y37..... The Baduvai encounter their first indigenous intelligent race on H'gar. Colonization begins regardless, and the indigenes are quickly displaced to reservations. Within sixty years, the native population is virtually extinct.

- Y40Jumokian vessels, moving west in search of room to expand, encounter the Baduvai. At the conclusion of three years of negotiations, the technologically advanced Baduvai exchange warp 2.9 (speed 24) engine technology for the warp-tuned laser technology of the Jumokians.
- Y42An unarmed warp 2.9 (speed 24) Baduvai survey ship enters Eneen space and is captured intact. The Eneen begin to reverse engineer Baduvai warp engine technology.
- Y44-47..The Eneen-Jumokian War. The Jumokians attack the Eneen with their new Early Warp ships only to learn that the Eneen also have deployed early warp ships. The Eneen, with their Corvette and Light Cruiser classes, grind their way through Jumokian space. By Y46, the outcome of the war is not in doubt, although the Jumokian "advanced technology" ships do slow the progress of the war. The final assault on Jumok takes a year and a half. The Jumokians attempt to enlist the Baduvai in making it a two front war. The Baduvai refrain until the Eneen are at Jumok, performing the assault. By Y47, with Jumok fallen, the Eneen turn on the Baduvai.
- Y44The Baduvai, in response to the Eneen threat, begin deploying mass driver missiles with nuclear warheads on them, converting a long-ranged survey device into an impromptu weapon. The Baduvai convert the YSR to the YDD design.
- Y46The Baduvai send two warships to Jumok as observers. These ships are destroyed when Jumok falls to the Eneen.
- Y48-53..The First Eneen-Baduvai War. The lightly armed Baduvai ships enjoy an initial forward position against the Eneen. The Eneen strike quickly and manage to capture a Baduvai forward supply base. The Eneen relentlessly press the Baduvai back, using their superior weapons technology to make up for a smaller economy.
- Y51The Eneen delay in reverse engineering the mobile base and tug from Baduvai samples buys the Baduvai time to finish development of the CPA and the modern warp 3.2 (speed-30) warp drive. The Baduvai deploy the FFB and CA designs as the complements to the newly redesigned DD, the core of their fleet.
- Y52The Baduvai, with their new ships, meet the Eneen in the battle of H'gar, which goes in their favor. Responding to the threat of the Baduvai CA, the Eneen begin construction of the first war base to close the gate on Jumok and the rest of the Protectorates. The base, completed in Y53, is later copied by the Baduvai from observation.
- Y53In a secret treaty, the Baduvai and Jumokians ally themselves. The Baduvai supply the Jumokian survivors with military and economic support. The Jumokians build hidden ship production facilities in the fringe and begin to build a fleet.
- Y54The Uthiki begin a slow, methodical program of colonizing suitable gas giants, starting from Uth. Uthiki DD deployed.
- Y56The Eneen, after extensive review of sensor logs and salvaged remains of Baduvai units, begin the process of upgrading their own weapons and shielding technology to modern levels. The Eneen begin intensive research into warp 3.2 (speed 30) technology, a process that will take them nearly twenty years to perfect.
- Y58..... The Eneen create a jury-rigged warp 3.2 (speed 30) destroyer by building a smaller carapace for their light cruiser design. The Battle Destroyer competes with the upgraded Early Years Destroyer to become the centerpiece of the fleet. Neither design is particularly successful, and this lack of a true destroyer that works within their fleet doctrine haunts the Eneen until the widespread deployment of the DW class.
- Y61..... The Jumokians begin to raid the Eneen. Raids are limited to remote outposts and unescorted pinnaces and tugs due to Jumokian shipyard and repair limitations.
- Y63..... The Treaty of Begrudged Tolerance officially ratifies the decade old cessation of hostilities between the Eneen and Baduvai. A loophole in the treaty results in a fixed installations arms race. Incited by the Eneen, who build a war base within strategic striking distance of H'gar. The Baduvai build a matching war base to counter it. This pattern is repeated for the next twenty years.
- Y67..... The Baduvai-Uthiki Conflict: The gradual expansion of the Uthiki on the northern frontier of Baduvai space is detected. The Baduvai encounter them in a series of meeting engagements in space, which initially go poorly for the Baduvai. The Uthiki, with goals and colonization needs that make no sense to the Baduvai, eventually cease hostilities. With a series of tense diplomatic incidents behind them, a treaty of alliance is struck. The Uthiki begin mutually beneficial trade with the Baduvai and the Baduvai are able to expand to the north of the Uthiki.
-The Chomak withdraw from the rest of the Magellanic Cloud for unknown reasons. The justifiably cautious Eneen do not move into the vacated space for another three years.
- Y67-75.. The Age of Exploration. The Baduvai and the Eneen survey to the north, trying to build up their economies to support the base building along their mutual southern border.
- Y75..... The Eneen develop their CA design, using the experience gained from the DD.
- Y78.....Baduvai and Eneen fleet elements meet on the northern frontier for each race, and combat begins over the world Sleern, which is in prime position to serve as a supply point for an assault on either stellar nation.
- Y79..... The Baduvai develop and deploy Anti-Ship Missiles.
- Y79-85.. The Northern War: With both nations tied to guarding The Line in the south, the Northern War ends up drawing roughly half of the Eneen forces, and nearly 40% of the Baduvai forces. Despite their numerical advantages, the hodge-podge nature of the Eneen fleet hinders them in fleet combat.
- Y82..... The Baduvai assist the Jumokians in increasing the Jumokian ship building capacity and help design the Jumokian DD and DDT. Jumokian Raids increase against the Eneen.
- Y83.....After capturing some astrographic data from the Eneen, the Baduvai send a destroyer squadron into the Core region, attempting to cut the Eneen supply lines. The squadron never returns. The Maghadim reverse-engineer the mass driver from one of the less damaged ships at the shipyard of Northern homeworld.
- Y84-85.. The two northern provinces change hands repeatedly between the Eneen and the Baduvai,

- as the homeworld fleets of each power are mobilized to reinforce or re-take the holdings.
- Y85-89...Maghadim destroyers and frigates burst out of the Core radiation zone, almost haphazardly. The first encounters occurred in Baduvai space, forcing a partial withdrawal of their northern fleet, soon followed by incursions into Eeneen space, where they stumble into the fortifications at Ena. These raids continue for nearly four years, then stop, abruptly.
- Y86In response to the threat of the Maghadim, and the impending problems with their economies from the war, the Baduvai and Eeneen sign the Neutral Worlds Accord, agreeing to divide the economic input of the Neutral Worlds between them, and use it as a buffer state.
- Y89-96..Parlaying mass driver technology as a political favor, and promising an end to the confinement that has rendered much of Maghadim history a cycle of boom and bust, the brain drone Kk'chor is able to unify the Maghadim hives. Working from the intelligence data gathered from the raids outside the cloud, the small collar is developed, and many destroyers and frigates are converted to cruisers and heavy destroyers.
- Y91-92..Both the Baduvai and Eeneen send task forces into the radiation shell. None of them return.
- Y96-103 The First Neutral Worlds War. The Maghadim mobilize 70% of their fleet through the radiation shell, capturing the minor planet Sleern with heavy casualties. The Eeneen begin the first counter-offensive, and fare well in open space, but less well in attacking heavily fortified bases. While the Baduvai and Eeneen do not do formal joint operations, the net effect on the Maghadim is the same. Eventually, they are driven off Sleern and retreat into the Core radiation zone. Shortly after this, Kk'chor is killed by a bomb on a transport shuttle, and the Maghadim turn towards civil war.
- Y100.....The Maghadim develop and deploy the Charged Penetrator Missile in the latter phases of the war. The Baduvai, despite seeing several examples in combat, are unable to duplicate it.
- Y101.....As part of a program to resolve the shock problems on the FF, the Baduvai Develop the Charged Particle Accelerator-2 (CPA-2). The CPA-2 was smaller and generated much less shock than the CPA-3. The Baduvai Improved Frigate is released using the new technology.
-First Jumokian CL built.
- Y102-104... The War of Jumokian Independence. Working on the assumption of Baduvai support, the Jumokians, striking from the Fringe, attempt to retake Jumok. They get crushed when the simultaneous Baduvai assault on the Line never occurs. This bloody assault kills most of the Jumokian Navy In Exile, with the remaining forces turning towards piracy (not as a means to liberate Jumok, but as an end in and of itself). Jumokian raids extend into Baduvai space.
- Y105.....After decades of research, the Eeneen make progress in warp design. They design and begin to deploy their third generation hulls, the FF, DW and NCL. These ships are designed to use new Eeneen fleet tactics.
- Y111.....Jumokian warships begin organized commerce raiding, using captured Baduvai and Eeneen spacers as crew in the areas controlled by the opposing power.
- Y115 The Eastern faction of the Maghadim, on the losing end of a fight with the Northern-Western coalition, invites an Eeneen task force into the Core to bolster their defense, shipping a freighter full of dilithium crystals out as payment.
- Y116 In reaction to the Eastern forces bringing in the Eeneen, the Western faction brings in the Baduvai, selling them CPM technology.
- Y117-Y122 . The Interior War: The Northern faction, along with dissident commanders from both the Eastern and Western factions, precipitate one of the bloodiest civil wars in Maghadim history. The Eeneen and Baduvai mercenaries do far less damage to the Maghadim than might otherwise be expected, as East attacks North, and West attacks East. The foreign commanders, realizing that a crippled ship is all but forever consigned to the Core, act less than decisively. The Baduvai commander refuses a direct order from the Western high command when she feels she is being used as cannon fodder. Eventually, the Baduvai forces are able, with cover from the Northern fleet, to leave the Core. The Eeneen forces fare much worse, and only a handful make it out.
- Y120 The Baduvai, having seen the Eeneen war classes in action, begin development of their own war classes, spawning the DW, CW, and eventually the CS. Both the DW and DD class are kept in production, with the DW serving as a consort to the CW, and the DD as consort to the CA.
- Y122 A Chomak squadron circumscribes the Fringe, stopping at the boundaries of the Line, making contact with the Baduvai in the process.
- With the gift of a Baduvai CW as a flagship for the Uthiki fleet, the Uthiki officially become part of the Baduvai Imperium. While the Uthiki maintain autonomy and a separate fleet, the Uthiki and Baduvai economies are interdependent and the military high commands are unified.
- Y123-125 ... The Western faction manages to forge a strong coalition with the Northern faction. After the Eastern faction is subdued, power is shared between both capitals. With the realization that new resources must be gained from outside the Core, the NorthWest coalition begins a long military buildup.
- Y124 The first Baduvai CS is finally operational. The CS was first designed in Y120, but was delayed several times by technical problems and costly design changes. The Baduvai, with the command and control advantage provided by their new flagships, and feeling that Eeneen suffered worse losses in the Interior war than they did, decide that the time is ideal to take out the Eeneen once and for all. The Great War begins with a strike over the Line, and a large task force moving into the Neutral Worlds.
- Y125-136 ... The Great War: The Baduvai press with their denser fleets, moving through the fringe around the southern end of the Line. The southern offensive grinds to a halt on the Eeneen Fleet Headquarters, while the northern offensive takes Sleern, working towards Ena from the north. Facing a stiffening defense in the south, the home fleet moves to that front and presses east, around the Core. At the battle of Ixor, the

Eeneen finally make a line that holds. As the Eeneen southern fleet presses the Baduvai back, the Northern fleet holds its own. Eventually, the Baduvai are pressed back to the Neutral Worlds, which are acknowledged as theirs.

Y127-135... The Maghadim Renaissance.

Y127.....The Maghadim develop the Kinetic Slug Missile to provide cover for units exiting the radiation shell.

Y128.....Based on the results of the combat experience in the Great War, the Baduvai begin refitting their CW, DW, and CS classes with AWRs. The refit is haphazardly applied at first, coming in only when ships come back for repairs of combat damage, and on new deployments.

Y130.....The Maghadim develop the large collar, making the Light Cruiser and Battlecruiser possible.

Y133.....Jumokian NDD class deployed. Commerce raids become an increasing annoyance.

Y135.....The Maghadim conduct feasibility studies on mass driver armed fighter-shuttlecraft.

Y136.....By Y136, all new Baduvai DW, CW, and CS classes have AWRs installed during construction. All existing ships of these types have been refitted.

Y138.....The first Intruder arrives in the fringes of the LMC, carrying three Vipers and a Courier. A second Intruder, carrying the same satellite ships, arrives in Y139. An Infestor arrives with the components to set up the core of a Desecrator in the same year. Additional Intruders, carrying only one Viper with the rest of their hangar space carrying base components, arrive at the rate of one per year, until the Desecrator is complete in Y145.

.....Once the Desecrator and the RTN link to Andromeda is established, further Andromedan forces arrive, and the program to deploy Satellite Bases throughout the LMC goes into full swing.

Y139.....The Maghadim, after 14 years of economic recovery and military build up, strike outwards at Sleern. The depleted Baduvai garrison manages to pin half the fleet just outside of the radiation shell, while the other half manages to bombard and hold Sleern. Forward position secured, further fleet elements are pulled out of the Core, and components needed to build ground-based fortifications are rushed forward. The Eeneen, having seen the flaws of their war design's weaker rear shielding, take the time to implement an "S" refit. The Baduvai add more light lasers to all of the ships in their fleet in the "D" refit, to counter the mass driver threat of the Maghadim. Both refit programs are done on an "as needed" basis, and are not uniformly applied for years.

Y139-145... The Second Neutral Worlds War: The Maghadim and the Baduvai fight over the Neutral Worlds. The Eeneen join in Y141, exploiting the Maghadim forward position on the Baduvai. An assault on Sleern forces the Maghadim offensive against the Baduvai to pull back. A joint assault by the Baduvai and Eeneen bleeds both of the Maghadim fleets dry, and forces the Maghadim to withdraw from Sleern, and the Neutral Worlds.

Y141.....The first unverified Magellanic loss to an Andromedan unit occurs when an Eeneen anti-piracy task force fails to return. Three years later, all three navies suffer patrol losses to

ships of a "type previously unknown" in the Neutral World's conflict.

.....The Andromedans make a concerted effort to clear out activities in the Fringe within striking range of the Desecrator.

Y142-145 ...Jumokian piracy falls off suddenly, with no reported raids for a four year period, and raids after that at a dramatically reduced rate.

Y146-157 ...The initial Andromedan drive to conquer the LMC crashes into the Baduvai and the Eeneen in a two-pronged assault. Depleted by the Second Maghadim War, the casualties on the Magellanic fronts are quite high. The fledgling RTN allows the Andromedans to not only appear at the Magellanic's weakest areas, but it also allows them to draw Magellanic fleet elements out of position to be destroyed piecemeal. The Baduvai and the Eeneen sign the Temporary Cessation Of Hostilities to present a united front against the mutual threat, and manage to protect the provinces around their respective homeworlds.

Y149The Baduvai encounter their first Satellite Bases, and begin a concerted foray out into the fringe areas now controlled by the Andromedans. Both the Baduvai and Eeneen spend the next four years looking for the Andromedan production facilities with no real success.

Y150Both the Eeneen "S" refit and Baduvai "D" Refit are considered standard as of this date.

Y151Jumokian pirate activities, after almost a decade of quiescence, begin again.

.....The Andromedans suffer heavy casualties in an assault on Uth, but manage to destroy all Uthiki orbital industry and production facilities and to devastate the planet. The Uthiki shipyard is never replaced.

Y152The Andromedans establish a second Desecrator. Magellanic survey forces and intelligence processing resources are spread so thin that they overlook the second Desecrator for almost a decade.

.....The Maghadim make a third push from the Core region, worsening the situation for the Baduvai and the Eeneen. Rather than face a two-front war, the Baduvai and Eeneen cede Sleern and the Neutral Worlds to the Maghadim, in return for support against the Andromedans. The Triple Pact is formed.

Y153Representatives of the Jumokian pirates cautiously assist the Triple pact. Existing records of "unusual construction" followed by an attack by "pirates" are compared against pirate records. Several related reports are combined with the Jumokian survey data of the fringe, pinpointing Andromedan production facilities.

.....The Maghadim permit the Baduvai and Eeneen to establish repair facilities inside the Core region as part of the Pact that ceded the Neutral Worlds to the Maghadim. Both the Baduvai and the Eeneen begin shipping personnel into the Core to support these facilities, using planets with higher gravities than the Maghadim can utilize effectively.

Y154Two years too late, the Magellanics mount a massive joint operation and destroy the first Desecrator, using Maghadim space as a staging area. Unfortunately, the Andromedans had

- established a second RTN link to Andromeda through the second Desecrator.
- Y156.....After the losses from the Desecrator Assault, the Baduvai and the Eeneen fleet elements are gradually forced against the Core radiation shell by the Andromedans. The previously established repair facilities inside the Core are quickly rushed to full colony status, and more, as the tide of Andromedans closes in on the Baduvai and Eeneen homeworlds.
- Y157.....As the Andromedan attacks increase in number, the Eeneen and the Baduvai are forced to abandon their homeworlds and move their seats of government to the enclaves inside the Core. Major elements of both nations' fleet strength are destroyed in a futile attempt to defend those unable to flee the doomed homeworlds. The pirates aid Baduvai and Eeneen fleet elements that escape to the Fringe.
- Y158.....The Andromedans are able to maintain a permanent ship presence on the Milky Way side of the LMC. The third Desecrator is operational.
-The last Maghadim fleet elements leave the Neutral Worlds and Sleern. Their access to the Core cut off by Andromedan patrols, they head out into the Fringe region of the LMC.
- Y159.....An Eeneen squadron encounters a Jumokian mobile shipyard. In an attempt to capture it, they destroy it.
- Y160.....The Andromedans roam at will through most of the territory that once belonged to the Baduvai and the Eeneen. Only an occasional raid comes out of the Core, and only a few scattered warships and mercantile vessels survive outside of the Core region and the Fringe.
- Y163.....A joint operation is planned inside the Core region. All three races move out to assault the second Desecrator. The Baduvai and the Eeneen mount several forces as "reserves," which never show up at the fight. As a result, the Maghadim forces are mauled by the Andromedans, who then proceed to mangle the reserve forces piecemeal. A few remnants of this task force establish themselves out in the Fringes, and eventually link up with the partisan units there. For reasons that are unknown, the Andromedans fail to repair the crippled Desecrator until Y200, when it was used as a production facility for constructing the Devastator Battleship.
- Y163-Y165. A Chomak task force intrudes into Andromedan controlled space. After three engagements, they withdraw to their own space.
- Y164.....An Andromedan Intruder loaded with Satellite Bases attempts to penetrate the radiation shell around the Core, and is destroyed.
- Y165.....The Andromedans finish their RTN links around the Core region, allowing them to put a reaction force near any breakout attempts by the three races bottled inside.
- Y170-183... The Andromedans shift the bulk of their forces from the LMC to the Milky Way Galaxy, establishing RTN links there, and conducting some light operations. Simultaneously, they upgrade the Satellite Bases around the Core to BATS, and deploy larger and heavier ships. The Andromedans apparently use the raids out of the Core by the Magellanics (and the partisan attacks from the Fringe, which were generally uncoordinated) as a training exercise. Some analysts believe that the size of the force the Andromedans kept around the core indicated an effort to prevent raids on the third Desecrator. The Magellanics used the raids to test their new weapon technologies.
- Y172 The Andromedans work their way through the Fringe and stumble on Chomak itself, and are beaten back. Over the next decade, the Andromedans make several attempts to establish RTN links into Chomak space. All are rebuffed.
- Y168-178 ...The Baduvai, Eeneen and Maghadim coordinate efforts in research, tactical doctrines and intelligence data, resulting in the refit programs of Y175. Internal friction is present during this entire period in spite of the Andromedan threat, and open splits and diplomatic fissures are present by Y180.
- Y175 In the Core, a refit program begins as the scientists of all three races are able to share research data and improved engineering techniques. Their refusal to share fighter technology causes a widening rift with the Eeneen.
- Y180 In the Core, the Chigger fighter, with overdrive technology, is developed. The heavy carrier collar is developed along with the CVL and CV carrier classes.
- Y182 Working independently, the Chomak and a Maghadim Task Force in Exile manage to locate and destroy two Satellite Bases. The destruction of these bases comes too late to prevent a major Andromedan assault on the Chomak.
- Y183 The Maghadim deploy their single largest carrier, converting their prototype DDV into a CVA. Series production of CVAs is planned, with one new CVA every three years. Subsequent activities by the Andromedans render this moot.
- The Andromedans send a pair of Dominators with one Satellite Base and five Super Energy Modules through the radiation shell. One Dominator is crippled, and one Satellite Base is destroyed. The other opens an RTN link, and shortly thereafter, the Andromedans come pouring in. The Magellanics fight a retreating battle, and scatter out of the Core. The ring of bases around the core region shreds the vast majority of the Magellanic fleet elements; the only reason any survive is because a good portion of the Andromedan reserve fleet posted to "enclosure" duty is being used to flood the Core region. Analysis of the records indicates that the Dominators came as a complete surprise to the Magellanics.
- Y183-187 ... All three races lose ships to Andromedan patrols as they attempt to link up with fleet elements that survived from twenty years ago. The Maghadim are in particularly desperate straits as they are carrying the last three Hive Queens of their race on three of their ships. Only one of them survives to make the rendezvous point.
- Y185 The Chomak fleet production facilities are destroyed and the remaining Chomak ships are scattered, the conquest of the Cloud is completed.
- Y186-187 ... The Andromedans mount security operations to clean up their rear areas while beginning major operations in the Milky-Way Galaxy.
- Y187 The Maghadim deploy the Wasp and Bumblebee Fighters as part of their squadron upgrades. They convert their scout to an CSV.

- Y188.....Perhaps as a bribe to fend off attacks, the Maghadim sell Chigger fighter technology to the Eeneen. The Eeneen quickly convert their warships into casual carriers, but for reasons which remain unclear, never build a dedicated carrier design, able to support their fighters in combat.
- Y188.....The Andromedans invade and try to conquer the Milky Way Galaxy. They eventually fail. The Magellanics conduct raids into their rear areas, but achieve little.
- Y191.....The Baduvai, who are physiologically unsuited to fighter operations, deploy an Interceptor for firepower support. In combat raids, it is abundantly clear that it is not sufficient to do the job, and after no more than thirty are made, the Outrider PF is built. Mech links are added to virtually every unit in their navy over the course of the next four years. The Baduvai are unable to develop a Warp Booster Pack.
- Y195.....Hindsight, and a careful review of Andromedan activities in the Milky Way in Y195-96, seem to indicate an ebb, which may be attributed to Magellanic raiding in the rear.
- Y200-201... Magellanics notice a drop in Andromedan activity and, emboldened, conduct several operations. The Andromedans do not respond as vigorously as before.
- Y202.....The three forces from Operation Unity encounter the Magellanics. There are a few "shooting incidents" which end inconclusively. The Magellanics provide the location of the second Desecrator, and the probable location of the third. (Their own forays did not come close enough to the third Desecrator to let them pinpoint its location.)
- Y203+...The Magellanics begin to reestablish themselves. Hunting for Andromedan holdouts, which they are very good at due to their own experiences, they find the remains of their own worlds. (Andromedan occupation is usually very bad for the planets involved.) All of the Eeneen subject races have been virtually exterminated by the Andromedans, and all three of the Magellanic races have been reduced to fragments of their former selves.

(MA1.3) INTRODUCTION AND REFIT DATES

- Y-7240..Chomak founded.
- Y1.....Primitive warp and Light Lasers developed. Jumokian Gunship Deployed.
- Y8.....Uthiki CT deployed.
- Y17.....Baduvai develop DGM and Class III mass driver.
- Y29.....Maghadim develop Tachyon Beam.
- Y30.....Neutron Gun developed. Eeneen Gunship Deployed.
- Y43.....Baduvai trade Speed-24 Warp and shield technology for Warp Tuned Lasers.
- Y44.....Eeneen deploy YCT and YDD. The Jumokians deploy the YCT. Baduvai deploy YDD, including ESM, GBM and Class I mass driver.
- Y45.....Eeneen deploy YCL, Jumokians deploy YDD.
- Y51.....Baduvai upgrade DD, deploy CA, FFB, ML, CPA-3.
- Y53.....The first War Base is deployed in the LMC. The Jumokian CT is deployed.
- Y54.....Uthiki FF and DD deployed.
- Y56.....The Eeneen develop the Plasma-E and Neutron Beam. The Eeneen begin to upgrade the YCT, YDD, and YCL classes to modern technology (CT, DD, and CL).

- Y58..... Eeneen BDD deployed.
- Y66..... Modern technology standard on Eeneen and Jumokian CT, FF, DD.
- Y75..... The Eeneen create a feasible dual engine ship design and begin CA construction.
- Y79..... Baduvai develop ASM.
- Y82..... Jumokian DD and DDT deployed.
- Y83..... Maghadim get Mass Driver, ASM, DGM, and ESM from Baduvai.
- Y91..... Maghadim develop the Cruiser Collar. CL and CA become possible.
- Y100 Maghadim deploy CPM.
- Y101 CPA-2 Invented. Baduvai deploy FFI. Jumokians deploy CL.
- Y105 Eeneen deploy NCL, DW, FF classes.
- Y107 Maghadim develop GBM.
- Y111 Jumokian pirates begin operations from the Fringe.
- Y116 Baduvai get CPM technology from Maghadim.
- Y120 Baduvai deploy DW and CW classes.
- Y122 Unique Uthiki CW built.
- Y124 Baduvai deploy CS.
- Y127 Maghadim develop KSM.
- Y128 AWR refit begun on Baduvai war classes.
- Y130 The Maghadim develop the large collar, making the Light Cruiser and Battlecruiser possible.
- Y133 Jumokian NDD class deployed.
- Y135 Maghadim begin design study on mass driver armed fighter-shuttles.
- Y136 AWR refit becomes standard on Baduvai war classes.
- Y139 Maghadim "+" refit becomes standard. Eeneen shield and Bank (S refit) upgrade begins. Baduvai light laser (D refit) upgrade begins. Both upgrades are applied to all new construction.
- Y140 Baduvai copy KSM.
- Y145 First Desecrator is completed.
- Y149 First Satellite Base encountered.
- Y150 Baduvai D refit and Eeneen S refit standard.
- Y151 The fall of Uth.
- Y152 Second Desecrator is completed.
- Y154 First Desecrator destroyed.
- Y157 Eeneen and Baduvai homeworlds fall.
- Y158 Third Desecrator established.
- Y159 Mobile shipyard encountered, copied.
- Y163 Assault on second Desecrator results in disaster.
- Y170 The Andromedans first send forces to Milky Way.
- Y175 Y175 refit gives swivel mounts to the plasma-E torpedoes, upgrades Class I mass drivers to class II for Baduvai and Maghadim.
- Y175 Flea fighter deployed by Maghadim. Technology is not shared. DDV built.
- Y176 Third Desecrator is modified in an effort to increase production capacity.
- Y177 HV is built.
- Y180 Chigger fighter deployed. CVL and CVS laid down.
- Y183 Maghadim convert their sole DDV to a CVA.
- Y183 Dominators crack the core. Super Energy Module first used. Maghadim start refitting CL and BC designs with the L refit.
- Y183 Maghadim develop AFM.
- Y187 Wasp and Bumblebee fighters deployed. Maghadim convert an FFS to a CSV.
- Y188 Eeneen are sold Chigger fighter technology, and extensively refit the design to handle the plasma-E torpedo. Eeneen fighter refits begin.
- Y189 Maghadim copy AFM.
- Y191 Baduvai develop Interceptor, and later, Outrider PFs.
- Y202 Operation Unity arrives.