

# FEDERATION HEAVY CRUISER

*Fleet Scale*

COUNTER

POINT VALUE 125

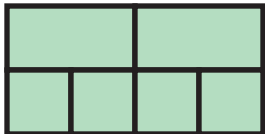
DAMAGE CONTROL 2



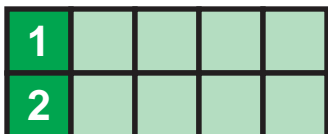
**PROBES**



**DRONE RACK**



**DRONES**



**MARINES**



**EXCESS DAMAGE**



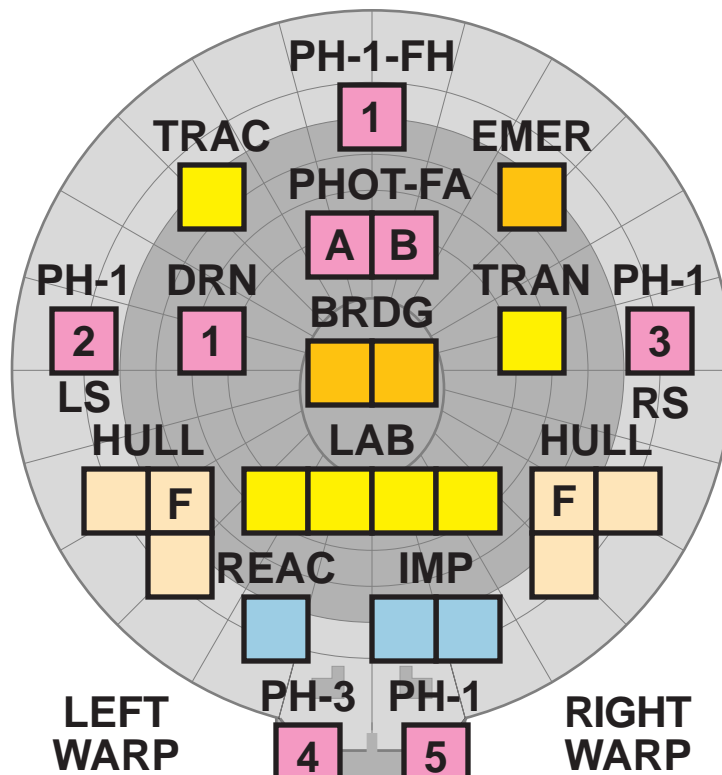
**SHIELD #1**



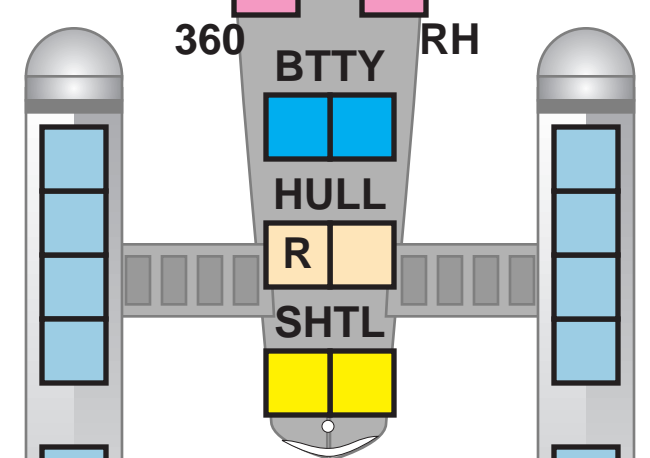
**POWER TRACK**



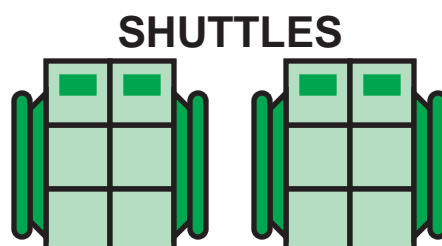
TURN MODE D MOVE COST 1/2
BASE SPEED 8 TURN MODE 2 SPEED COST 4
BASE SPEED 16 TURN MODE 4 SPEED COST 8
BASE SPEED 24 TURN MODE 5 SPEED COST 12
ACCELERATION COST 1/2
DECELERATION COST 1/2
HIGH ENERGY TURN COST 2.5
EVASIVE MANEUVER COST 3



LEFT WARP PH-3 PH-1 RIGHT WARP



**SHUTTLES**



**1**

21  
20  
19  
18  
17  
16  
15  
14  
13  
12  
11  
10  
9  
8  
7  
6  
5  
4  
3  
2  
1