

# ISC LIGHT CRUISER

## FLEET SCALE

ISCV  
Name \_\_\_\_\_

### WEAPONS USED

A	B	C		
1	2	3	4	5

### PROBES

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### MARINES

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### FRAME DAMAGE

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### PLASMA-B

20			
15			
10			
5			

### PLASMA-C

20			
15			
10			
5			

TURN MODE C  
MOVE COST 3/8

BASE SPEED 8  
TURN MODE 2  
SPEED COST 3

BASE SPEED 16  
TURN MODE 3  
SPEED COST 6

BASE SPEED 24  
TURN MODE 5  
SPEED COST 9

ACCELERATION  
COST 3/8

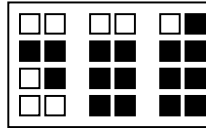
DECELERATION  
COST 3/8

HIGH ENERGY  
TURN COST  
1+7/8

EVASIVE  
MANEUVER  
COST 2+1/4

**303**

COUNTER **CL**  
POINT VALUE: 75  
DAMAGE CONTROL: 2



**POWER TRACK**

18

17

16

15

14

13

12

11

10

9

8

7

6

5

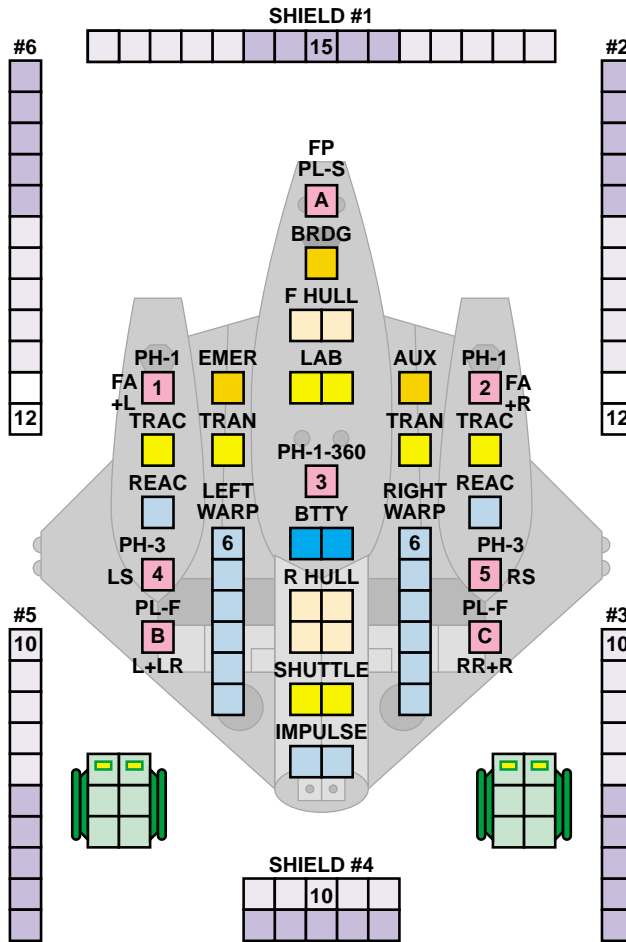
4

3

2

1

0



FEDERATION COMMANDER: War & Peace  
PLAYTEST FLEET SCALE SHIP CARD #303  
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### PLASMA ARMING

A									G	S
B									F	
C									F	

### PLASMA-A

30							
20							
10							

### FRACTIONAL POWER

0 1/8 1/4 3/8 1/2 5/8 3/4 7/8

