

SPECIAL SQUADRON SCALE SHIP CARD

FEDERATION GALACTIC SURVEY CRUISER

SQUADRON SCALE

COUNTER **GSC**
 POINT VALUE: 157
 DAMAGE CONTROL: 6



POWER TRACK +40

+30

+20

+10

Power when undamaged: 36 + 6.

USS _____
 Name

PHOTON ARMING

A	B
P	P
L	L
+4	+4
+8	+8
F	F

PROBES

1				
2				

DRONE RACK X

DRONE RACK Y

DRONE RACK Z

MARINES

12				
6				

FRAME DAMAGE

6				
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TURN MODE D
 MOVE COST 1

BASE SPEED 8
 TURN MODE 2
 SPEED COST 8

BASE SPEED 16
 TURN MODE 4
 SPEED COST 16

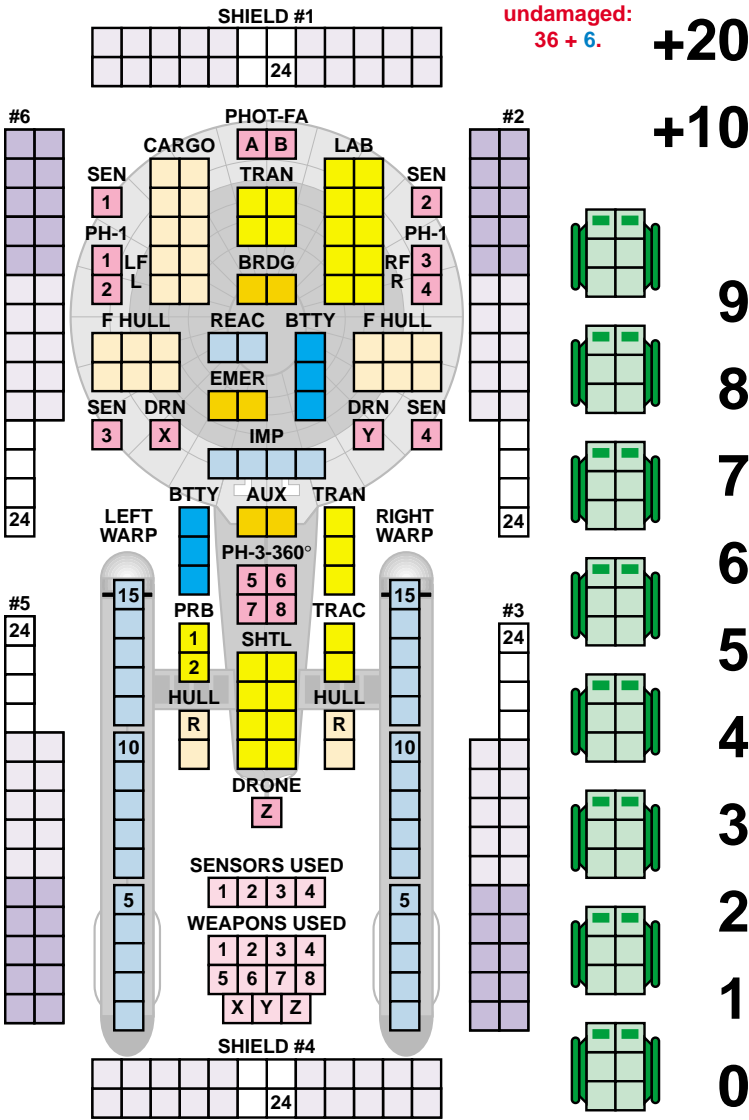
BASE SPEED 24
 TURN MODE 5
 SPEED COST 24

ACCELERATION COST 1

DECELERATION COST 1

HIGH ENERGY TURN COST 5

EVASIVE MANEUVER COST 6



SENSORS USED

1	2	3	4
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WEAPONS USED

1	2	3	4
5	6	7	8

X Y Z

DRONES

1			
2			
3			
4			

DRONES

5			
6			
7			
8			

X ANTI-DRONES: IMP USED

1	2
3	4
5	6
7	8

Y ANTI-DRONES: IMP USED

1	2
3	4
5	6
7	8

Z ANTI-DRONES: IMP USED

1	2
3	4
5	6
7	8

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SPECIAL RULES

This ship uses the "scout" rules found in *Communique #28*. It is intended for two missions:

1. So *SFB* players can use *Federation Commander* for their larger battles.
2. So players of *Federation Commander* can experiment with the "scout rules" and see if they want them to be added to their game.



FEDERATION COMMANDER: BORDERS OF MADNESS
 SQUADRON SCALE SHIP CARD #S29
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FRACTIONAL POWER
 0 1/2