

# SPECIAL SQUADRON SCALE SHIP CARD

Booster #91 will include eight cards for the Franz Joseph Ships (and variants of them), one of which is this one.

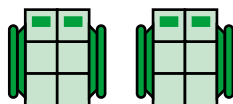
## FEDERATION FLEET TUG

Original Franz Joseph Design  
**SQUADRON SCALE**

USS \_\_\_\_\_  
Name

### WEAPONS USED

1 2 3 4



### PROBES

1 2 3 4 5 6

### MARINES

2

### FRAME DAMAGE

6

WITH NO PODS OR ONE POD	WITH 2 PODS
TURN MODE D MOVE COST 1	E 1+1/2
BASE SPEED 8 TURN MODE 2 SPEED COST 8	3 12
BASE SPEED 16 TURN MODE 4 SPEED COST 16	5 24
BASE SPEED 24 TURN MODE 5 SPEED COST 24	6 36
ACCELERATION COST 1	1+1/2
DECELERATION COST 1	1+1/2
HIGH ENERGY TURN COST 5	7+1/2
EVASIVE MANEUVER COST 6	9

**918**

FEDERATION COMMANDER: BOOSTER #91  
SQUADRON SCALE SHIP CARD #918 OF 911-918  
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COUNTER TUG  
POINT VALUE: 60  
DAMAGE CONTROL: 4

Add 15 points per pod.

Power when undamaged: 35 + 2.



**POWER TRACK**

**+30**

**+20**

**+10**

**9**

**8**

**7**

**6**

**5**

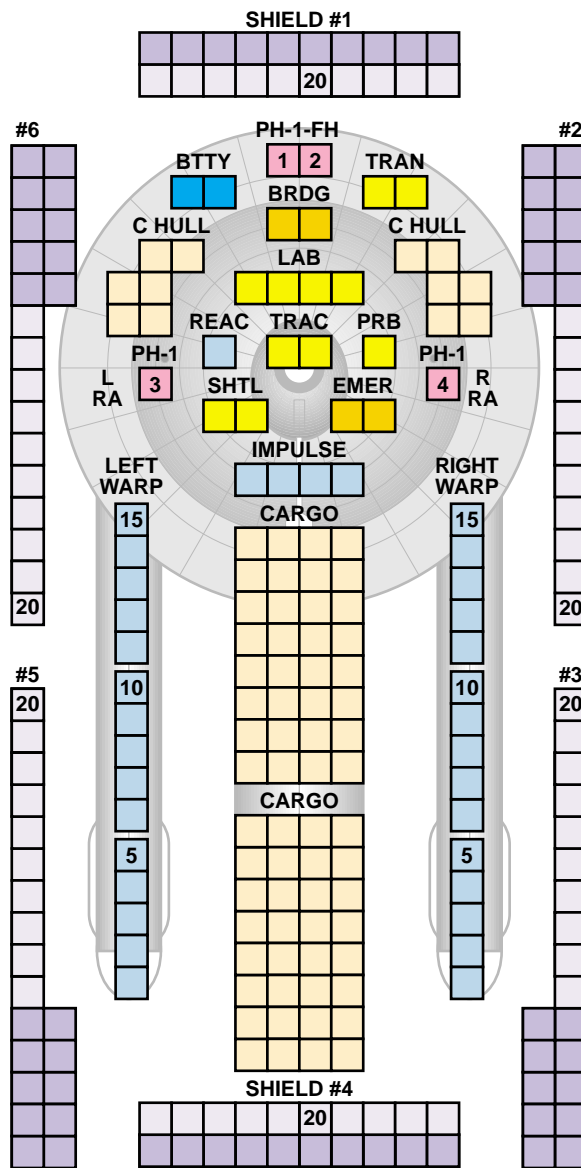
**4**

**3**

**2**

**1**

**0**



**FRACTIONAL POWER**  
0 1/2

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# SPECIAL FLEET SCALE SHIP CARD

Booster #91 will include eight cards for the Franz Joseph Ships (and variants of them), one of which is this one.

## FEDERATION FLEET TUG

Original Franz Joseph Design  
FLEET SCALE

COUNTER TUG  
POINT VALUE: 30  
DAMAGE CONTROL: 2

Add 8 points per pod.



POWER TRACK

19

18

17

16

15

14

13

12

11

10

9

8

7

6

5

4

3

2

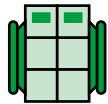
1

0

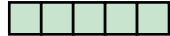
USS \_\_\_\_\_  
Name

WEAPONS USED

1 2



PROBES



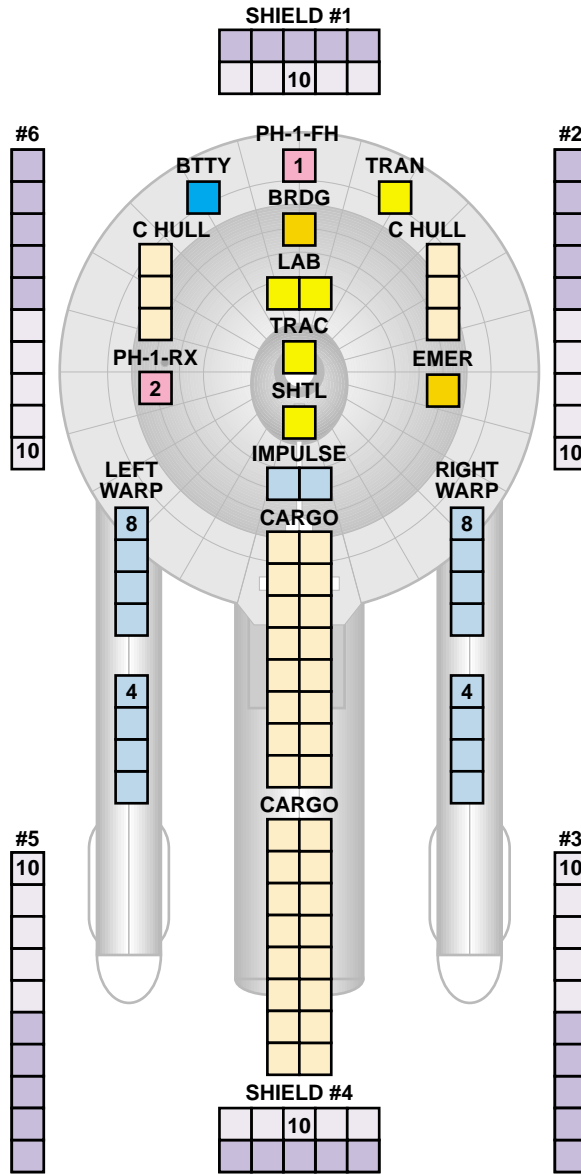
MARINES

1

FRAME DAMAGE

3

WITH NO PODS OR ONE POD	WITH 2 PODS
TURN MODE D MOVE COST 1/2	E 3/4
BASE SPEED 8 TURN MODE 2 SPEED COST 4	3 6
BASE SPEED 16 TURN MODE 4 SPEED COST 8	5 12
BASE SPEED 24 TURN MODE 5 SPEED COST 12	6 18
ACCELERATION COST 1/2	3/4
DECELERATION COST 1/2	3/4
HIGH ENERGY TURN COST 2+1/2	3+3/4
EVASIVE MANEUVER COST 3	4+1/2



FRACTIONAL POWER  
0 1/4 1/2 3/4

918

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FLEET SCALE SHIP CARD #918 OF 911-918  
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