

NEW SHIP CARD

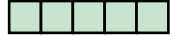
HYDRAN LANCER DESTROYER

SQUADRON SCALE

COUNTER LN
 POINT VALUE: 77 + 40
 DAMAGE CONTROL: 2



PROBES

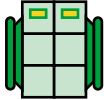
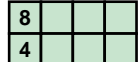


HMS _____
 Name

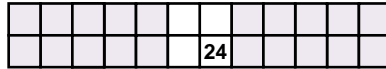
Power when undamaged:
 21 + 3.

POWER TRACK

MARINES

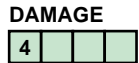


SHIELD #1



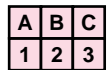
+20

FRAME DAMAGE

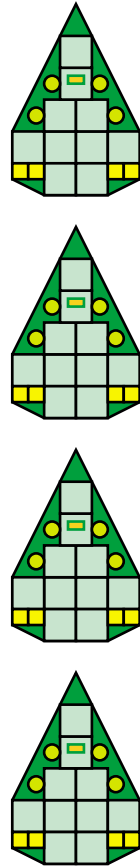
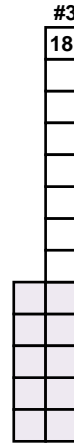
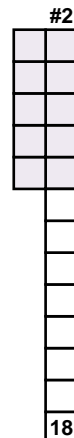
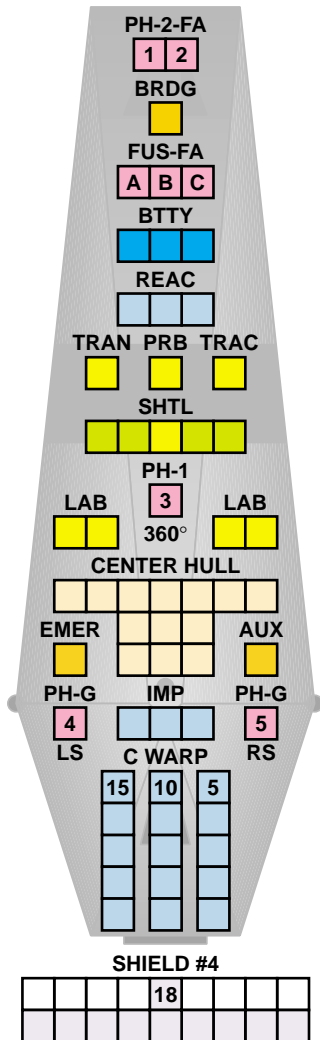
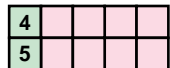


+10

WEAPONS USED



PH-G shots



9
8
7
6
5
4
3
2
1
0

TURN MODE B
 MOVE COST 1/2

BASE SPEED 8
 TURN MODE 2
 SPEED COST 4

BASE SPEED 16
 TURN MODE 3
 SPEED COST 8

BASE SPEED 24
 TURN MODE 4
 SPEED COST 12

ACCELERATION
 COST 1/2

DECELERATION
 COST 1/2

HIGH ENERGY
 TURN COST
 2+1/2

EVASIVE
 MANEUVER
 COST 3

FRACTIONAL POWER
 0 1/4 1/2 3/4

This ship is scheduled for publication in *Hydran Attack* sometime in 2009, but we didn't see why you should have to wait for it.

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FEDERATION COMMANDER: HYDRAN ATTACK
 SQUADRON SCALE SHIP CARD #C31
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NEW SHIP CARD

HYDRAN LANCER DESTROYER

FLEET SCALE

COUNTER LN
 POINT VALUE: 38 + 20
 DAMAGE CONTROL: 1

POWER TRACK

13
12
11
10
9
8
7
6
5
4
3
2
1
0

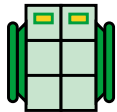
PROBES

MARINES

FRAME DAMAGE

WEAPONS USED

PH-G shots



HMS _____
 Name

SHIELD #1

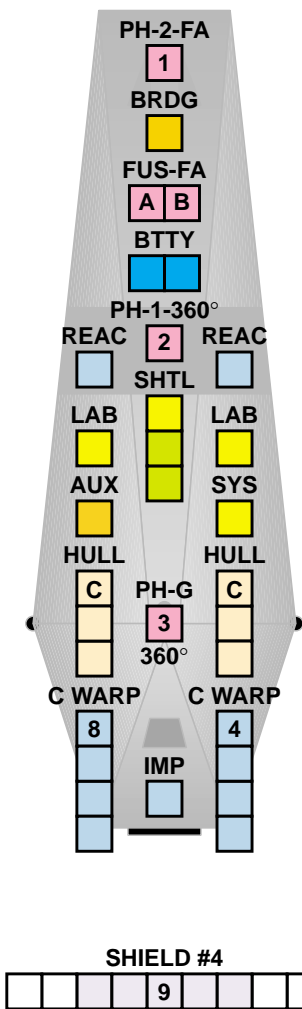
#6

#2

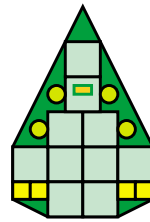
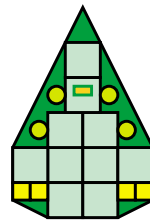
TURN MODE B MOVE COST 1/4
BASE SPEED 8 TURN MODE 2 SPEED COST 2
BASE SPEED 16 TURN MODE 3 SPEED COST 4
BASE SPEED 24 TURN MODE 4 SPEED COST 6
ACCELERATION COST 1/4
DECELERATION COST 1/4
HIGH ENERGY TURN COST 1+1/4
EVASIVE MANEUVER COST 1+1/2

#5

#3



"SYS" can be used as tractor or transporter, but not both on the same turn.



SHIELD #4

C31 FEDERATION COMMANDER: HYDRAN ATTACK
 FLEET SCALE SHIP CARD #C31
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FRACTIONAL POWER
 0 1/4 1/2 3/4

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