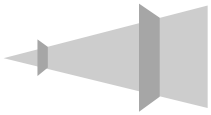
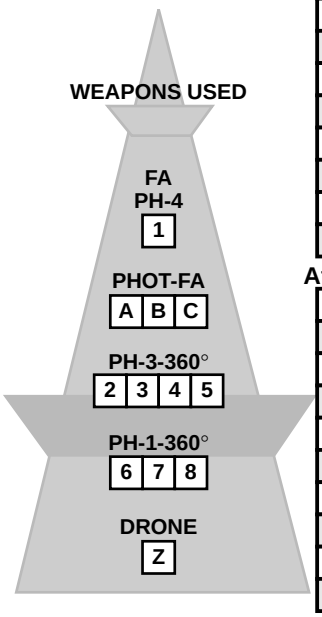
DEATH PROBE

FLEET SCALE

Each turn, Death Probe selects Baseline Speed 8, 16, 24, or 32. Death Probe cannot accelerate or decelerate. Death Probe does not use Energy Allocation; movement and weapons are (in effect) free. Each weapon can fire once per turn. Each drone rack manufactures and launches one drone per turn. Death Probe repairs 10 damage points at the end of each turn. A total of 400 unrepaired damage points destroys the (fleet) Death Probe.



COUNTER	DTH
POINT VALUE: 400	



DAMAGE POINTS

After 100 points, Phaser-3s are inoperable. Max speed 24.

After 200 points, Drone Racks inoperable. Max speed 16.

After 300 points, Photons are inoperable. Max Speed 8.

TURN MODE A MOVE COST NA
BASE SPEED 8 TURN MODE 1
BASE SPEED 16 TURN MODE 2
BASE SPEED 24 TURN MODE 4
ACCELERATION COST NA
DECELERATION COST NA
HIGH ENERGY TURN (TWO PER GAME TURN)
EVASIVE MANEUVER NA

80

DRONES

1				
2				

FEDERATION COMMANDER: THOLIAN ATTACK
FLEET SCALE SHIP CARD #80 OF 65-80
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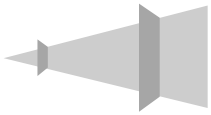
DEATH PROBE

SQUADRON SCALE

Each turn, Death Probe selects Baseline Speed 8, 16, 24, or 32. Death Probe cannot accelerate or decelerate. Death Probe does not use Energy Allocation; movement and weapons are (in effect) free. Each weapon can fire once per turn. Each drone rack manufactures and launches one drone per turn. Death Probe repairs 20 damage points at the end of each turn. A total of 800 unrepaired damage points destroys the Death Probe.



COUNTER	DTH
POINT VALUE: 800	

DRONES

1				
2				

WEAPONS USED

FA

PH-4

1
2

PHOT-FA

A	B	C
D	E	F

PH-3-360°

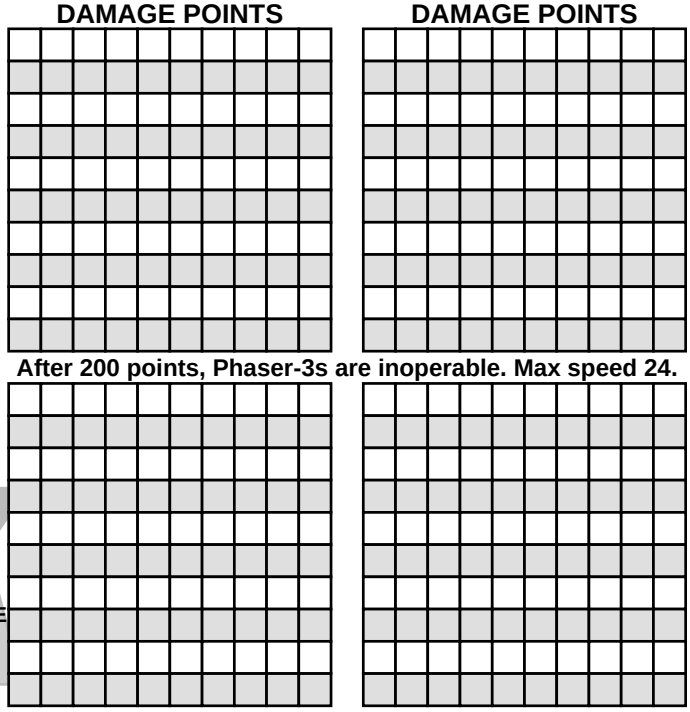
3	4	5	6
7	8	9	10

PH-1-360°

DRONE Y	11	12	13	DRONE Z
	14	15	16	

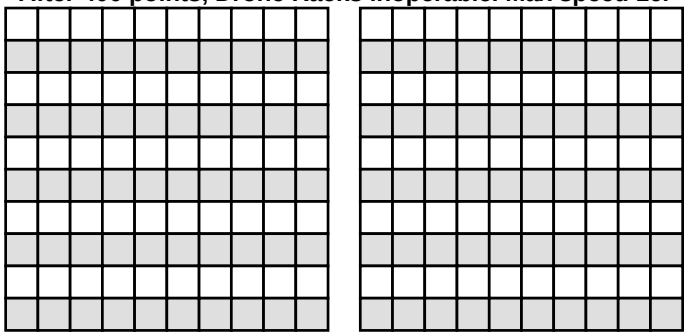
DAMAGE POINTS

DAMAGE POINTS

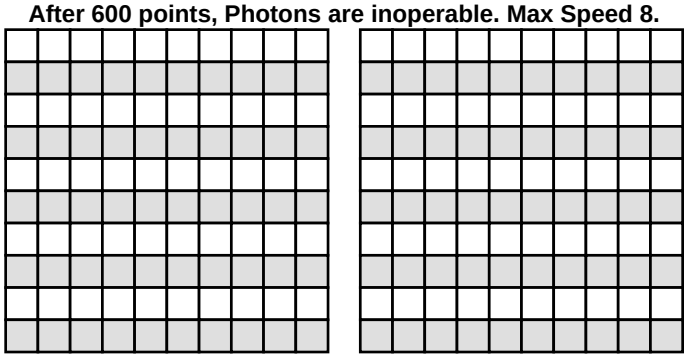


After 200 points, Phaser-3s are inoperable. Max speed 24.

After 400 points, Drone Racks inoperable. Max speed 16.



After 600 points, Photons are inoperable. Max Speed 8.



TURN MODE A MOVE COST NA
BASE SPEED 8 TURN MODE 1
BASE SPEED 16 TURN MODE 2
BASE SPEED 24 TURN MODE 4
ACCELERATION COST NA
DECELERATION COST NA
HIGH ENERGY TURN (TWO PER GAME TURN) ☐ ☐
EVASIVE MANEUVER NA

DRONES

3				
4				

80

FEDERATION COMMANDER: THOLIAN ATTACK
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