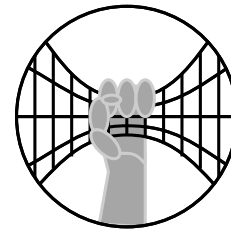


SELTORIAN DREADNOUGHT FLEET SCALE

COUNTER
POINT VALUE: 120
DAMAGE CONTROL: 3



POWER TRACK
+30
+20
+10

STS _____
Name

PROBES

PARTICLE CANNON IMP USED

C	1	2	3	4	5	6	7	8
D	1	2	3	4	5	6	7	8
E	1	2	3	4	5	6	7	8

Power when undamaged:
30 + 3.

MARINES

15			
10			
5			

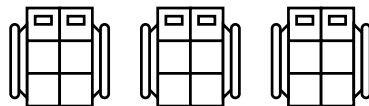
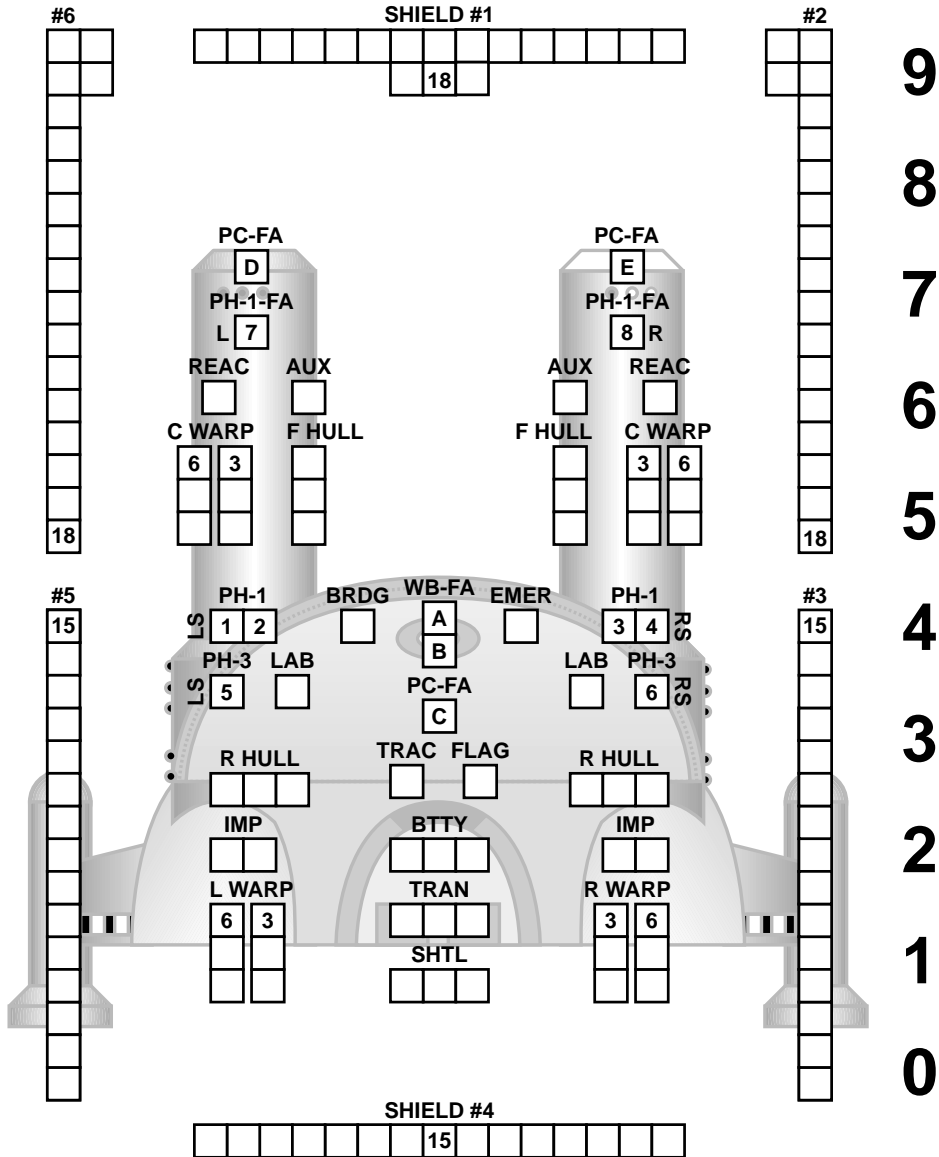
FRAME DAMAGE

4		
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WEAPONS USED

A	B		
1	2	3	4
5	6	7	8

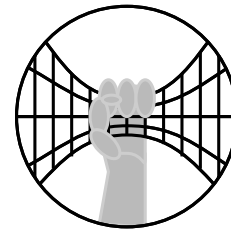
TURN MODE E MOVE COST 3/4
BASE SPEED 8 TURN MODE 3 SPEED COST 6
BASE SPEED 16 TURN MODE 5 SPEED COST 12
BASE SPEED 24 TURN MODE 6 SPEED COST 18
ACCELERATION COST 3/4
DECELERATION COST 3/4
HIGH ENERGY TURN COST 3+3/4
EVASIVE MANEUVER COST 4+1/2



FRACTIONAL POWER
0 1/4 1/2 3/4

SELTORIAN DREADNOUGHT SQUADRON SCALE

COUNTER
 POINT VALUE: 230
 DAMAGE CONTROL: 6



POWER TRACK
 +60
 +50
 +40
 +30
 +20
 +10

STS _____
 Name

PROBES

MARINES
 30
 20
 10

FRAME DAMAGE
 8

WEAPONS USED

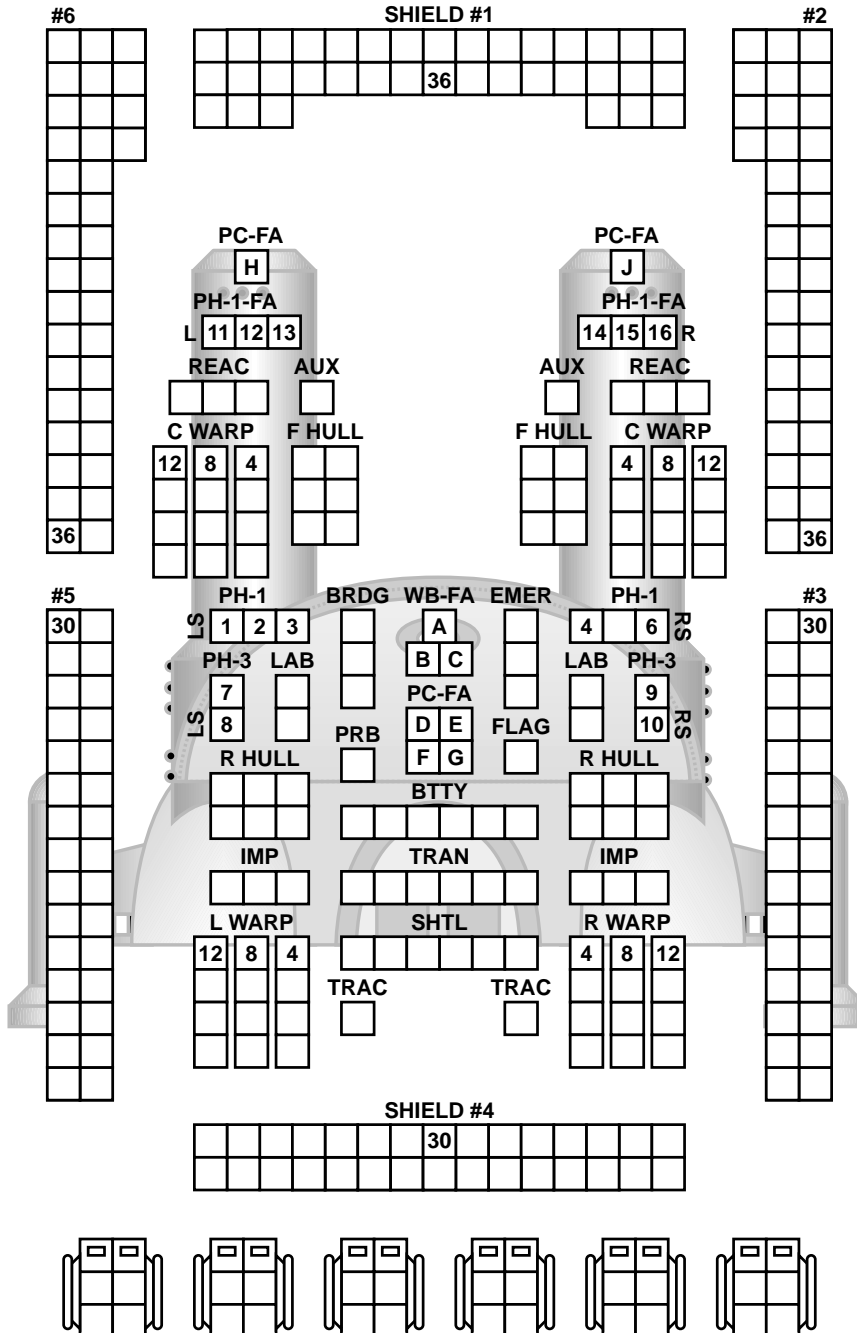
A	B	C	
1	2	3	4
5	6	7	8
9	10	11	12
13	14	15	16

TURN MODE E MOVE COST 1+1/2
BASE SPEED 8 TURN MODE 3 SPEED COST 12
BASE SPEED 16 TURN MODE 5 SPEED COST 24
BASE SPEED 24 TURN MODE 6 SPEED COST 36
ACCELERATION COST 1+1/2
DECELERATION COST 1+1/2
HIGH ENERGY TURN COST 7+1/2
EVASIVE MANEUVER COST 9

PARTICLE CANNON IMP USED

D	1	2	3	4	5	6	7	8
E	1	2	3	4	5	6	7	8
F	1	2	3	4	5	6	7	8
G	1	2	3	4	5	6	7	8
H	1	2	3	4	5	6	7	8
J	1	2	3	4	5	6	7	8

Power when undamaged:
60 + 6.



9
8
7
6
5
4
3
2
1
0