FEDERATION DREADNOUGHT
FLEET SCALE

COUNTER DNG
POINT VALUE: 135
DAMAGE CONTROL: 3

USS
Name

POWER TRACK
+30
+20
+10

PROBES

MARINES
8

FRAME DAMAGE
6

SHIELD #1
26

TURN MODE D MOVE COST 3/4
BASE SPEED 8 TURN MODE 2 SPEED COST 6
BASE SPEED 16 TURN MODE 4 SPEED COST 12
BASE SPEED 24 TURN MODE 5 SPEED COST 18
ACCELERATION COST 3/4
DECELERATION COST 3/4
HIGH ENERGY TURN COST 3+3/4
EVASIVE MANEUVER COST 4+1/2

#6
20

WEAPONS USED

1	2	3
4	5	6
7	Y	Z

#5
20

DRONES

1	2	3	4

DRONE RACK Y

	1	2
	3	4
	5	6
	7	8

DRONE RACK Z

	1	2
	3	4
	5	6
	7	8

PHOT-FA A B C
REAC
LAB
BRIDGE
PH-1 1 2 LS
BTTY
TRAN
PH-1 3 4 RS
FLAG
F HULL
F HULL
IMPULSE
TRAC SHTL TRAN
BTTY
REAC
L WARP 8
PH-1-360° 5
R WARP 8
HULL R
AUX
HULL R
PH-3-360° 6
DRONE Y
PH-1-RH 7
DRONE Z
4
4
C WARP 8 4

SHIELD #4
20

#2
20

#3
20

Power when undamaged: 32 + 3.

9
8
7
6
5
4
3
2
1
0

PHOTON ARMING

A	B	C
P	P	P
L	L	L
+4	+4	+4
+8	+8	+8
F	F	F

FRACTIONAL POWER
0 1/4 1/2 3/4

2

FEDERATION COMMANDER: KLINGON BORDER
FLEET SCALE SHIP CARD #2 OF 16 ★
Copyright © 2007 Amarillo Design Bureau, Inc.

FEDERATION DREADNOUGHT
SQUADRON SCALE

COUNTER DNG
POINT VALUE: 252
DAMAGE CONTROL: 6

ANTI-DRONES IMP USED

W		X		Y		Z	
1	2	1	2	1	2	1	2
3	4	3	4	3	4	3	4
5	6	5	6	5	6	5	6
7	8	7	8	7	8	7	8

POWER TRACK

+60 +50 +40 +30 +20 +10 9 8 7 6 5 4 3 2 1 0

PHOTON ARMING

A	B	C	D	E	F
P	P	P	P	P	P
L	L	L	L	L	L
+4	+4	+4	+4	+4	+4
+8	+8	+8	+8	+8	+8
F	F	F	F	F	F

Power when undamaged: 59 + 6.

USS
Name

SHIELD #1: 45

SHIELD #2: 38

SHIELD #3: 36

SHIELD #4: 36

SHIELD #5: 36

SHIELD #6: 38

PROBES

MARINES: 16, 12, 8, 4

FRAME DAMAGE: 12, 8, 4

PHOT-FA: A B C D
REACTOR: E F
LAB
PH-1-FH: 1 2
PH-1: 3 4 5 (LS)
PH-1: 6 7 8 (RS)
BRIDGE
BTTY
TRAN
FLAG
F HULL
F HULL
EMER
IMPULSE
TRAC SHTL TRAC
L WARP 15 10 5
BTTY
TRAN
R WARP 15 10 5
PH-1-360°: 9 10
DRONE: W X Y Z
REAC
PRB
PH-3-360°: 11 12
HULL R
HULL R
AUX
PH-1-RH: 13 14
C WARP 15 10 5

DRONE RACK W
DRONES 1 2
DRONE RACK X
DRONES 5 6
DRONE RACK Y
DRONES 3 4
DRONE RACK Z
DRONES 7 8

TURN MODE D MOVE COST 1+1/2
BASE SPEED 8 TURN MODE 2 SPEED COST 12
BASE SPEED 16 TURN MODE 4 SPEED COST 24
BASE SPEED 24 TURN MODE 5 SPEED COST 36
ACCELERATION COST 1+1/2
DECELERATION COST 1+1/2
HIGH ENERGY TURN COST 7+1/2
EVASIVE MANEUVER COST 9

WEAPONS USED

1	2	3	4	5	6
7	8	9	10	11	12
13	14	W	X	Y	Z

FRACTIONAL POWER
0 1/2

FEDERATION COMMANDER: KLINGON BORDER
SQUADRON SCALE SHIP
CARD #2 OF 16
Copyright © 2007
Amarillo Design Bureau, Inc.

2