

ANNEX #3B — MASTER FAST PATROL SHIP CHART

Ship Type	G9.0 Crew Units	D7.0 Brdg Partys	S2.1 BPV	C6.5 Break down	C2.12 Move Cost	J1.42 Spare Shttl	R0.6 Size Class	C3.3 Turn Mode	Product Where Published	Rule Nbr	Year In Srvc	C13.3 Dock Pts	D5.2 Explo Str	F&E CMD Rating	War Ship Status	Notes
(R13.PF0) INTER-STELLAR CONCORDIUM PEACEKEEPING FORCES																
PF	3	1	23/40	6	0.20	—	5	AA	K	PF1	183	1	8	3	RPW	AL, PL, LB
PFC	3	1	20	6	0.20	—	5	AA	K	R1.PF1	183	1	8	3	RPW	AL, PL, LB
PFE	3	1	23/40	6	0.20	—	5	AA	K	PF2	183	1	8	3	RPW	AL, PL, LB
PFF	3	1	30	6	0.20	—	5	AA	K	PF5	183	1	8	3	RPW	VF, AL, PL, LB
PFG	8	11	25	6	0.20	—	5	AA	K	R1.PF3	183	1	8	3	RPW	T, AL, PL, LB
PFL	4	2	40/50	6	0.20	—	5	AA	K	R1.PF6	183	1	8	3	RPW	AL, PL, LB
PFM	3	1	25	6	0.20	—	5	AA	K	R1.PF4	183	1	8	3	RPW	MS, AL, PL, LB
PFP	3	1	23/40	6	0.20	—	5	AA	K	PF3	183	1	8	3	RPW	AL, PL, LB
PFQ	4	2	110/20	6	0.20	—	5	AA	CL31	R1.PF92	183	1	8	3	LPW	◆, AL, PL, LB
PFR	3	1	20	6	0.20	—	5	AA	CL31	R1.PF91	183	1	8	3	RPW	AL, PL, LB
PFS	3	1	100/50	6	0.20	—	5	AA	K	R1.PF2	183	1	8	3	RPW	◆, AL, PL, LB
INT	2	1	15/22	6	0.17	—	5	AA	K	PF0	180	1	5	3	RPW	AL, PL, LB
INT-E	2	1	18	6	0.17	—	5	AA	K	K3.75	180	1	5	3	RPW	EW, AL, PL, LB
INT-F	2	1	20	6	0.17	—	5	AA	K	K3.8	180	1	5	3	RPW	VF, AL, PL, LB
WB	1	1	20	6	0.20	—	5	AA	R11	R1.PF7	183	1	8	0	RPW	N1, AL, PL, LB

NOTES ON FAST PATROL SHIPS AND INTERCEPTORS

All PFs are Nimble, but are not marked "N" in the notes column. They do not have the double HET bonus.

VF = Fi-Con variant of PF or Interceptor, carries (but cannot service) fighters or lend them EW.

T = Ground Assault variant of PF able to carry up to ten offensive boarding parties or six offensive boarding parties and a GCV.

MS = Mine Warfare version of PF able to lay mines and operate minesweeping shuttles, it is considered a minesweeper itself.

EW = Electronic Warfare variant of Interceptor, able to lend electronic warfare to other Interceptors of its squadron.

N1: This PF variant is sold to civilian agencies has been stripped of most weapons and is unable to use warp packs.

AL: Can land on planets by the aerodynamic landing method (P2.433).

PL: Can land on planets by the powered landing method (P2.434).

LB: Has the crash landing bonus of (P2.4311).

◆ = A PF fitted with special sensors.

The presence or absence of warp booster packs has no effect on the explosion strength.

If a PF enters a scenario without warp booster packs, its BPV is reduced by five points (K1.61).

If an Interceptor enters a scenario without warp booster packs, its BPV is reduced by three points (K1.61).

END: MASTER PF CHART